



THE HUNCHBACK OF NOTRE DAME

From Film Score / Concerto for Voice, Cello
and Bass Flute

Al Kryszak

BASS FLUTE / FLUTE IN C
ALTO VOICE
CELLO SOLO
ELECTRIC GUITARIST
AND CLASSICAL GUITAR ORCHESTRA

THE HUNCHBACK OF NOTRE DAME: Al Kryszak

Premiered 1999 at the World Financial Center
Wintergarden Theater, with original silent film
Curated by John Schaefer & *New Sounds*

BASS FLUTE / FLUTE IN C
ALTO VOICE
CELLO SOLO
ELECTRIC GUITARIST
AND CLASSICAL GUITAR ORCHESTRA

World Trade Center Premiere Performers:

Michael Colquhoun (Flutes)
Joyce Kryszak (Alto Voice)
Bryan Eckenrode (Cello)
Al Kryszak (Electric Gtr/Conductor)
The Guitar Ensemble of the Mannes College: The School for Music

*Dedicated to those who fell with these towers and
the country, two years later*

This Study Score is available without charge. Orchestral Parts and
Performance Materials Available from SFB Publications: C/O

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The Hunchback of Notre Dame

Opening Credits Through Quasimodo's Entrance

Al Kryszak

72

Alto

B.Fl

Cello

Gtr 1

Gtr 2

Gtr 3

Gtr 4

Gtr 5

Gtr 6

p *non-cresc.*

mp *p* *mp* *p* *pp*

② ③ ⑥ open

② ③ ⑥ open

① ③ *simile*

② ③ ② ③ *simile*

VIII L.V.

VIII *tasto*

1

This musical score page features seven staves. The top staff is for Alto, followed by B. Fl. (Bass Flute), Vc. (Violoncello), and six guitar parts labeled Gtr 1 through Gtr 6. The Alto part begins with a fermata and a measure rest, then enters with a melodic line featuring a triplet of eighth notes and a slur over a phrase. The B. Fl. part has a similar melodic line with a triplet and a *pp* dynamic marking. The Vc. part plays a rhythmic accompaniment of eighth notes with a *mp* dynamic. The six guitar parts (Gtr 1-6) provide harmonic support with various textures, including chords, arpeggios, and melodic fragments. Dynamics range from *p* to *mp*. Specific techniques like *ord.* (ordone) and *pont.* (ponticello) are indicated. A *8va* marking with a circled 1 is present in Gtr 4. A triplet of eighth notes appears in Gtr 6.

Alto

B. Fl

Vc.

Gtr 1

Gtr 2

Gtr 3

Gtr 4

Gtr 5

Gtr 6

17

mp

decresc.

pont

pp

mp

decresc.

decresc.

decresc.

decresc.

decresc.

decresc.

decresc.

Score

Fast Duo For Flute & Cello

Kryszak

♩ = 96

The score is written for Flute (C) and Cello in 3/4 time. It consists of five systems of music, each with a Flute (Fl.) and Cello (Vc.) part. Measure numbers 1, 4, 7, 10, and 14 are indicated at the start of their respective systems. The key signature has one flat (B-flat). Dynamics include *mf*, *f*, *ff*, and *mp*. Performance markings include a sixteenth-note sextuplet in measure 1, a triplet in measure 4, and a trill in measure 10. A repeat sign with first and second endings is present between measures 7 and 16. The first ending (measures 7-16) includes a *mp* dynamic and a trill in the cello part. The second ending (measures 14-16) includes a *mp* dynamic and an *ord.* (ornament) marking in the cello part.

Scene

Canon 2

Gtrs, fl & vc

Kryszak

$\text{♩} = 72$

The score is written for a chamber ensemble consisting of a Flute, five Guitars (Gtr 1-5), and a Violoncello (Vc.). The music is in 6/4 time with a tempo of 72 beats per minute. The key signature has one sharp (F#).

Flute: Starts with a melodic line marked *mp*. At measure 7, it has a dynamic change to *p* and includes a section marked *Ad. Lib./Rubato* with the instruction "wait cond. cue".

Guitars 1-4: Each guitar has a similar melodic line. Dynamics range from *mp* to *mf*. At measure 7, they transition to *p*. Each guitar has a section marked *Ad. Lib./Rubato* with a "5" above the staff and the instruction "repeat until Fl cue".

Guitar 5: Plays a dense, rhythmic accompaniment of sixteenth notes, marked *p*. It has a section marked *Ad. Lib./Rubato* with a "5" above the staff and the instruction "repeat until Fl cue".

Violoncello: Provides a bass line, starting with a *mp* dynamic and moving to *p*. At measure 7, it has a section marked *Ad. Lib./Rubato* with the instruction "wait cond. cue" and "enter on cue".

MVT 6

Quasimodo's Climbs Down Cathedral (Canon 1)

Guitar Quintet ("C" Flute/Cello enter on next page)

Gtr. 1 plays 8v higher

Gtr. 1

Gtr. 2

Gtr. 3

Gtr. 4

Gtr. 5

The first system of musical notation consists of five staves, each representing a guitar part. The music is written in treble clef with a key signature of one sharp (F#) and a 4/4 time signature. The notation includes various rhythmic values such as eighth and sixteenth notes, as well as rests and accidentals. The parts are arranged in a canon, with each guitar playing a similar melodic line at different intervals.

Gtr. 1

Gtr. 2

Gtr. 3

Gtr. 4

Gtr. 5

The second system of musical notation continues the five-part guitar quintet. It features more complex rhythmic patterns, including triplets and sixteenth-note runs. The notation is dense and intricate, with many accidentals and dynamic markings. The parts continue to be in canon, maintaining the overall texture of the piece.

Gtr. 1

Gtr. 2

Gtr. 3

Gtr. 4

Gtr. 5

The third system of musical notation concludes the guitar quintet on this page. It features a variety of rhythmic textures, including sixteenth-note patterns and rests. The notation is highly detailed, with many accidentals and dynamic markings. The parts continue to be in canon, maintaining the overall texture of the piece.

MVT 6 continued

(Canon 2)

Flute & Cello Enter on Cue

Adagio $\text{♩} = 72$

Flute

gtrs 1-2-3 unis.

Gtr 1

Cello

(Flute Tacet)

Gtr 1

Gtr 2

Gtr. 3

Gtr. 4

Vc.

Fl.

Gtr 1

Gtr 2

Gtr. 3

Gtr. 4

Gtr. 5

Vc.

p *mf* *Ad. Lib./Rubato* wait cond. cue

p *Ad. Lib./Rubato* *cresc./decrescendo* *mp* repeat until Fl cue

p *Ad. Lib./Rubato* *mp* repeat until Fl cue

p *Ad. Lib./Rubato* *mp* repeat until Fl cue

p *Ad. Lib./Rubato* *mp* repeat until Fl cue

p *Ad. Lib./Rubato* *mp* repeat until Fl cue

p *Ad. Lib./Rubato* wait cond. cue enter on cue

MVT 6 concluded (Canon 2)

This musical score is for the piece "MVT 6 concluded (Canon 2)". It is written for a chamber ensemble consisting of a Bass Flute (B.Fl), a Cello, and six Guitars (Gtr 1 through Gtr 6). The music is in 6/4 time and begins with a first ending bracket over the first two measures of each staff.

Instrument Parts:

- B.Fl:** Features a melodic line with a first ending bracket. A performance instruction "(Stl Str Gtr will fade in)" is placed in the right margin.
- Cello:** Features a melodic line with a first ending bracket. A performance instruction "Begin Fl/Vc duet on Cue" is placed in the right margin.
- Gtr 1:** Features a melodic line with a first ending bracket. Performance instructions include *tasto* and *pont*.
- Gtr 2:** Features a melodic line with a first ending bracket. Performance instructions include *tasto* and *pont*. A fingering "XII" is indicated above the first measure.
- Gtr 3:** Features a melodic line with a first ending bracket. Fingering numbers 2, 3, and 4 are circled above the first measure.
- Gtr 4:** Features a melodic line with a first ending bracket.
- Gtr 5:** Features a melodic line with a first ending bracket. Fingering number 4 is circled above the first measure.
- Gtr 6:** Features a melodic line with a first ending bracket.

The score is presented in a standard musical notation format with treble clefs and 6/4 time signatures for all parts.

MVT 15 (Stl Str Gtr Solo)

(00:37)

MVT 16

Quasimodo Captured After Abduction Attempt

(2:00) *tasto* repeat until cutoff (00.36)

Non-Measured Cue ON CUE ON CUE

pont. *pont.* *pp*

Gtr 1 *p* *ad lib: mp* *pp*

Gtr 2 *p* *ad lib: mp* *pp* *tasto*

Gtr 3 *ff* *ad lib:* *ff* *mp* *pp* *tasto* 3 L.V.

Gtr 4 *ff* *ad lib:* *p* *mp* *p* *pp* *tasto* 3 L.V.

Gtr 5 *ff* *ad lib:* *mp* *pp*

Gtr 6 *ff* *ad lib:* *pp* 4-5-6 continue---

**THIS ENTIRE CUE IS STRUMMED THROUGHOUT
TREMELO(a m i) WHEN SINGLE PITCH**

(FLAT PICK ALSO MAY BE USED)

MVT 17

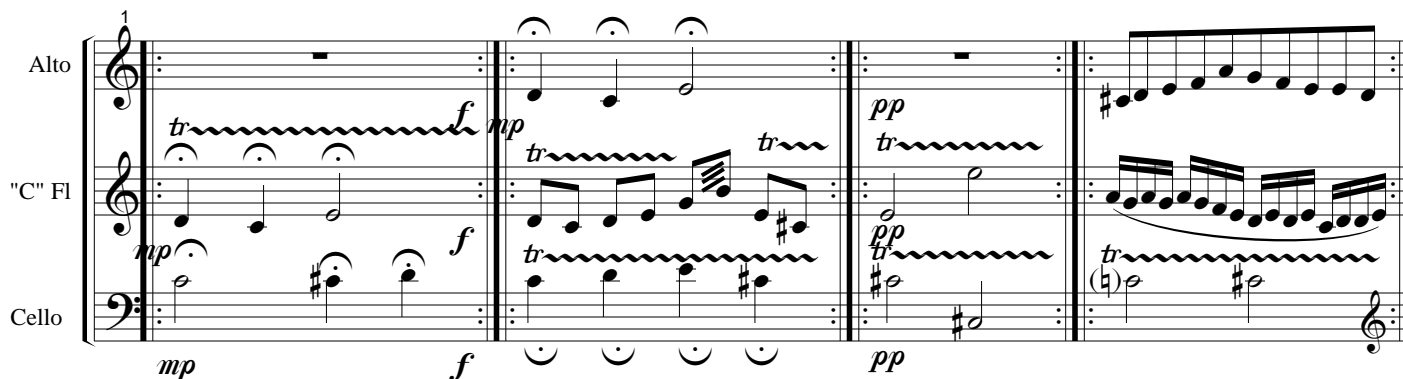
"Court of Miracles"(1)

(1:21)

CELLO/FLUTE & VOICE

Non-Measured Cue

 = 96

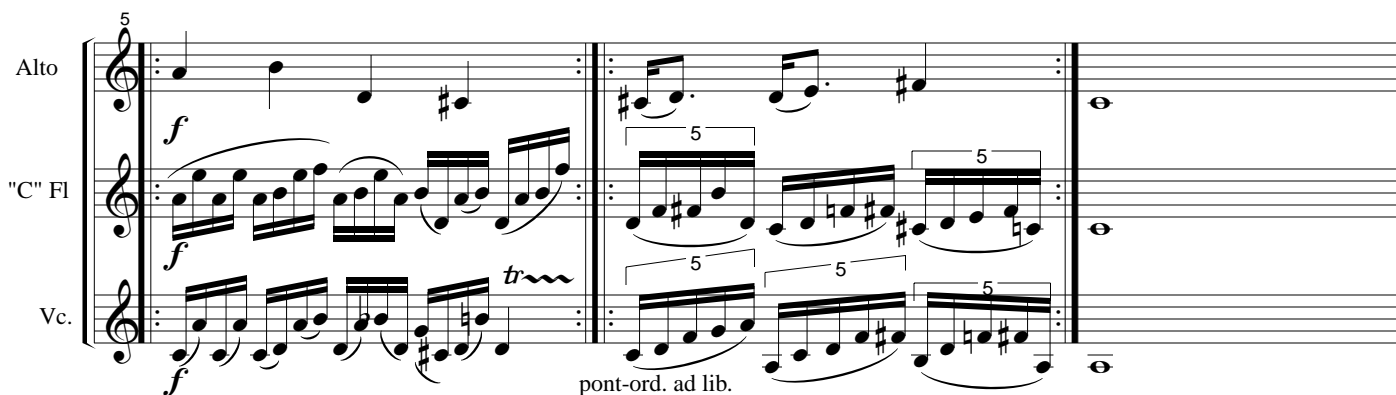


Alto

"C" Fl

Cello

mp *f* *pp*



Alto

"C" Fl

Vc.

f *f* *f*

pont-ord. ad lib.

MVT 18

(3:54)

"At The Sign of the P'Omme d'Or" PHB & ESMLDA

(Guitar Quartet: A Town...)

PERFORM ONCE THROUGH, THEN FROM m7-m27.

END OF CUE: (Phoebus puts Esmerelda's coat on)

MVT 20 "King's Justice/Quasimodo Flogged"

TOTAL (5:33)

A *Ad Lib. legato espres.*

B "Again the slave...suffer for master"

"C"Fl

1
3 = 60

p

1
3 = 60

p

Sustain sf chds from 34
VII Harmonics

accel--descel.

CANON 1 m. Delay ENTER: Gtrs 1-2; 3-4; 5-6

Freely, trill each note

Gtrs 1-3

Gtrs 5-6

pp

Trill (unmeasured cue)

Freely, trill each note

pp

Gtrs 1-3

Gtrs 5-6

C "Pillory/Town Square"

D (2:22) HIT "SCREAM"

E (3:05) Whipping Stops
Flute cntnue

8

Ad Lib. legato espres.

(art. harmonics...)- - - - -

ALL STOP (Fl continue)

Gtrs 1-3

Gtrs 5-6

8

Fade in over B material

mf

accel--descel.

Fade in over B material

mf

accel--descel.

ALL STOP (Fl continue)

MVT 20 (cntd.)

"Esmerelda Helps Quasimodo on Pillory"

CELLO/FLUTE & VOICE

Until Fade Cue

$\text{♩} = 84$ *Sostenuto*
(3:58)

Fl (C)
pp

Cello
pp

Fl.
poco *pp* *non-cresc.*

Vc.
poco *pp* *non-cresc.* [3]

$\text{♩} = 84$

GREGORIAN HYMN "Pange Lingua"

10

Fl.
Follow Voice phrasing

Voice
Pan - ge lin - gua glor - i - o - si Cor - po - ris - my -

Vc.
Follow Voice phrasing

15

Fl.

Voice
ste - re - um San - gui - nis - que pre - ti - o - si

Vc.

"Esmerelda Helps out" (cont'd)

19
Fl. *mp*

Voice *mp*
Quem in mun-di pre-ti um Fru-ctus ven-tris ge-ne-ro-si

Vc. *mp*

FADE "Priest Dom Claude Assists Q & Esmdla" **NOTE: Slow overlap of this cue under MVT 21**

23
Fl.

Voice
Rex ef-fu-dit gen-ti um.

Vc.

MVT 21**Long Party Sequence; Phoebus, Mme. G, Clopin**

GUITAR QUARTET: "AIR"(starts w/ slides)

Perform "AIR" off Original Parts(entire piece)

MVT 22**ESM: "My Place is With my People"...**

ELEC GTR SUSTAINED SOLO 9 CHORDS(High Bells:2)

MVT 25(A)

"Angeles, Esmerelda in Notre Dame"

(A)-1:00

Voice, Bass Flute, 6 Gtrs, Cello

Non-Measured Cue (B.Fl=unis. 3 Gtrs unis. But as independant staves.)

$\text{♩} = 84$ *Dolce*

Voice/Bs.Fl.
(Both Sound 8v Lower)

p Quant en moy vint premier - e-ment A-mours, si

"Pange Lingua"
GTRS 1-3

pp *Sempre Tremelo (i m a...)*

Cello

pp *tasto non-vibr.*

Voice/Fl.

dou - cet - te ment me vost mon cuer e-nam - ou - rer

GTRS 1-3

Vc.

Voice/Fl.

Que d'un res - gart me fist pre - sent

GTRS 1-3

Vc.

Voice/Fl.

et tres a - mour-eusent - e - ment me donna aveuc doulzpen - ser es - poir!

GTRS 1-3

Vc.

MVT 25 (B)

"Angelus" Continued

25 (A) (B) total: 3:30

6 GTRS

PLAY AS A SLOW, FREELY-TIMED CANON (Not-strictly in time)

REPEAT UNTIL CUT-OFF CUE

$\text{♩} = 60$ Quasi-Choral

(all Gtrs) *Sempre Tremolandi (i-m-a...) Sustenuto possibile*

Musical score for guitar parts 1 through 6, measures 1 to 3. The score is written in 3/2 time and features a key signature of one sharp (F#). The tempo is marked as Quasi-Choral with a quarter note equal to 60 beats per minute. The instruction is to play as a slow, freely-timed canon, repeating until a cut-off cue. The notation includes various rhythmic values, accidentals, and phrasing slurs.

Musical score for guitar parts 1 through 6, measures 4 to 6. This section continues the canon from the previous page. It includes a first ending bracket in measure 4 and a final double bar line with repeat dots in measure 6. The notation continues with complex rhythmic patterns and phrasing.

Fast Duo (cont'd)

Fl. 18

Vc. *ff*

3

6 6 6 6

ff

Fl. 22

Vc. *mp*

§

§

Fl. 26

Vc.

mf p mf p

Fl. 29

Vc.

mf p

**VC & FL REPEAT da capo WITHOUT PAUSE UNTIL
"STOP CUE"**

After CUE, Flute plays Bar 23-end slowly

Score

Fast Duo For Flute & Cello

Kryszak

♩ = 96

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MVT 27(A)

"Esmerelda's Trial"

(A)-00:50

3 Gtrs. (No Voice)

$\text{♩} = 96$ *Dolce*

1

GTRS

Quant en moy vint premier - e-ment A-mours, si

6

dou - cet - te ment me vost mon cuer e-nam - ou - rer

11

Que d'un res - gart me fist pre - sent

16

et tres a - mour-eusent - e - ment me donna avec doulzpen - ser es - poir!

Score

"Esmerelda Under Torture"

CELLO/FLUTE & VOICE

$\text{♩} = 84$ Sustenuto

"The Girl is Bewitched" (1:17)

Fl (C)

pp mf
follow flute rubato

Cello

pp mf

4

poco

Vc.

poco

$\text{♩} = 84$

GREGORIAN HYMN

"Pange Lingua"

(2:17)

7

Follow Voice phrasing

Voice

Pan - ge lin - gua glor - i - o - si Cor - po - ris my -

Vc.

Follow Voice phrasing

12

Voice

ste - re - um San gui nis - que pre - ti - o - si

Vc.

"Esmerelda Helps out" (cont'd)

16

Fl. *mp*

Voice *mp*
Quem in mun-di pre-ti um Fru-ctus ven-tris ge-ne-ro-si

Vc. *mp*

(3:10) "I CONFESS"

20

Fl.

Voice
Rex ef-fu-dit gen-ti um.

Vc.

MVT 28

"PHOEBUS SAD, JEHAN VISITS"

(1:58)

6 gtrs ad lib

23

Gtrs 1-3

Gtrs 1-2-3 perform slow, unmeasured canon

27

Gtr 4

30

Gtr 5

THROUGHOUT 28: LAST THREE BARS PLAYED AD LIB BY GTRS 4-5-6

Hold Chord, Lightly tap with index finger at XV-XVII "Percussive Harmonics"

Gtrs 4-6

pp

MVT. 29 (A) "Quas. and Dom Claude Pray for Esmerelda"

Cello, 6 Guitars, Stl Str Gtr (8v Dbling)

(2:38)

Non-Measured

On Cue Gtr 1 leads, followed by gtrs 2-6 in close, free canon.

Arps & Strumming should blend in as ensemble

play until stop cue

BEGIN ON 2ND CUE

BEGIN ON GTR/CONDUCTOR CUE
Strumming ad lib.

Repeat Until Fade Cue

mf QUASI CADENZA (flat 'g throughout)

XII *pp* cresc/delesc. ad lib

sharps carry through

ATTACK CUE

1:28 Quas. Attacks Clopin

2:00 CLOPIN: "I'll Get Her Back..."

Non-Measured

Alto

Cello

Gtrs 1-6

Stl Str Gtr

freely, after chanter

mf

tremelo/strumming

BEGIN ON GTR/CONDUCTOR CUE

Elec Gtr Slow (A) Material from MVT 3

2:38 Quas./Dom Claude Walk Away

MVT 31 "Waking Up After Rescue"

(3:40)

♩ = 60 Sustenuto

Voice, C Flute, Cello' 2 Gtrs & Elec Gtr

FLUTE: QUASI-CADENZA (Non-Measured, espres.)

ELEC GTR CHORD FADES

Bass Fl. "Esm awake" *mf* *pp*

Gtr 1 Non-Measured *pp* *non-arp* ad lib: ON CUE

Gtr 2 *pp* *non-arp* ad lib: ON CUE

non-arp pp Cond fades "in/out" cue

Bs. Fl. *sfz* *p* *p* *f p f p mf*

Bs. Fl. *mf* *p* *pp* *mf pp*

Bs. Fl. *mf* *pp* *mf* *p*

QUASIMODO HAPPY/BELLS/RIDING BELL
(2 FLUTE PLAT THROUGH BELLS UNTIL CUTOFF)

Bs. Fl. *pp*

Alto Vc. *niente-molto cresc on each chord (no attack)*

Elec Gtr *niente-molto cresc on each chord (no attack)*

ALTO WITH CELLO (resonate cello tones)
"Dreamless sleep" "Awake in Room..."

Vc,Alto,El Gtr Continue, L.V. Prepare to cut off sound

MVT 32

"With Plans to Rescue Esm.:GYPSY RIOT"
(Canon 1)

Guitar Quintet ("C" Flute/Cello enter on next page)

Gtr. 1 plays 8v higher

Gtr. 1
Gtr. 2
Gtr. 3
Gtr. 4
Gtr. 5

Gtr. 1
Gtr. 2
Gtr. 3
Gtr. 4
Gtr. 5

Gtr. 1
Gtr. 2
Gtr. 3
Gtr. 4
Gtr. 5

♩ = 72

Fl. *mf p mf mf*

Vc. *mf p mf mf*

Fl. *f mf mf mf*

Gtr 1 *mf f*

Gtr 2 *mf f*

Gtr 3 *mf f*

Gtr 4 *mf f*

Vc. *f mf f*

Fl. *f*

Gtr 1 *f*

Gtr 2 *f*

Gtr 3 *f*

Gtr 4 *f*

Gtr 5 *f*

Vc. *f*

9 (5:45) Ramming Cathedral

10 (6:16) Molten Lead on crowd

Alto

Vc.

Gtr 5

Gtr 6

18

espressivo

mf

espressivo

mf

ALL CONTINUE FROM LAST

11 (7:00) Crowds Riot

ALL CONTINUE FROM LAST

"C"Fl

20

Arpeggiate ad lib.

niente

simile

l.v.
(no attack)

12

(7:26) Dawn, Long Shot
ALL CONTINUE FROM LAST
ELEC GTR STOPS

(7:46) Night Riot

(8:00) Battle in the Streets

13 (8:30) Jehan Abducts Esmerelda

(9:10) CLOPIN DIES

(10:24) Q Attacks Jehan

(11:15) Q Throws Jehan OVER

Gtr 1

21

Furiously

14 of 14

Gigantic cresc-decresc.ON CUE

STL STR GTR CADENZA

6

(3:17) Q. Lobs Boulders on the mob

7

(4:20) "Fiery Baptism...lead!!

VC/FL PLAY

ms. 13->End of duo: 2 TIMES
molto vibrato

"C"Fl

Vc.

Gtr 3

11

11

11 GTRS 1, 2 Continue

(ONE TIME ONLY)

GTRS 1-2-3, Vc & Fl Continue

(5:50) Q Throws LOG

Gtr 4

Elec Gtr

14

14

FINALE Scenes 34 & 35

"Quasimodo Attacks Crowd with pointy/hot things

(11:30)

Non-Measured Cue

1 (Mob Approaches From Distance)

Elec Gtr

2

3 (Qsmdo's Shock...)

"C"Fl

Vc.

(1:32) Qsmdo Wakes up

VC 7 FL PLAY FAST DUO UNTIL STOP CUE

Gtr 1

Gtr 2

repeat until Fl cue

repeat until Fl cue

4

5

CELLO STOP

(2:57) King's Horses

Gtr 1

Gtr 2

Elec Gtr

On fretboard, not pluck

MVT 35

"Denouement: Quasimodo Dies"

(2:30)

3Guitars, Flute and Cello

Solemn $\text{♩} = 50$

Flute continues until final fade cue

Fl. (C)

Fl.

Gtrs 1-3

Vc.

Hold Chord, Lightly tap with index finger at XV-XVII

"Percussive Harmonics"

pp

Tasto

p

pp

Fl.

Gtrs 1-3

Vc.

Fl.

Gtrs 1-3

Vc.

Within Beat 3 (Easy, Not Hurried)

Repeat Once if No Fade Cue is Given Watch for "Hold"

END OF FILM